

Lesson 4: Build & Blend CVC Words with the Gamenote Pocket Chart Kit

Learning Objectives

- Blend and segment CVC words (e.g., map, sun, pig).
- Manipulate phonemes (substitute first, middle, last sounds).
- Spell target words with letter tiles, then in print.
- Build automaticity through 8–12 minute daily practice.

Materials Needed

- Gamenote Pocket Chart Kit (tiles + CVC cards)
- Mini whiteboards or notebooks
- 1–2 decodable sentences aligned to target vowels
- Optional: sand tray or magnetic letters for tactile practice

Lesson Flow

- 1 Blend It (3 min): Point to each tile and say sounds, then blend together. Students echo: /m/ /a/ /p/ → map.
- 2 Switch It (3–4 min): Change one tile to make a new word (map → mop → hop). Ask which sound changed.
- 3 Write It (2–3 min): Dictate two CVC words; students spell on boards and underline the vowel.
- 4 Read It (2 min): Read the short sentence together; circle target-vowel words.

Differentiation

- Support: Use Elkonin boxes and finger tapping; limit to two vowels at a time.
- On-Level: Add blends/digraphs (e.g., ship, trap).
- Advanced: Move to CCVCC (stamp) and compound words (sunset).

Assessment & Progress

- 1-minute read: 5 CVC words—track accuracy weekly.
- Dictation check: 3 words + 1 sentence (score sounds and spelling).
- Phoneme changes: how many correct switches in 60 seconds?

Wrap-Up

Celebrate small wins daily! Short, fun CVC sessions build lifelong confidence in reading and spelling. Reinforce that decoding and spelling are connected skills.